

BATTLETECH™

BATTLEMECH RECORD SHEET

'MECH DATA

Type: Rattlesnake JR7-31R (Gideon)

Movement Points:

Walking: 7

Running: 11 [14]

Jumping: 7

Engine Type: 245 XL

Tonnage: 35

Tech Base: Mixed

Rules Level: Standard

Role: Striker

WARRIOR DATA

Name: _____

Gunnery Skill: _____ Piloting Skill: _____

Hits Taken	1	2	3	4	5	6
Consciousness #	3	5	7	10	11	Dead

Weapons & Equipment Inventory

(hexes)

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
1	Medium Laser	LA	3	5 [DE]	—	3	6	9
1	Medium Laser	RA	3	5 [DE]	—	3	6	9
1	ER Medium Laser	LT	5	7 [DE]	—	5	10	15
(C)								
1	Targeting Computer	LT	—	[E]	—	—	—	—
(C)								
1	ER Medium Laser	RT	5	7 [DE]	—	5	10	15
(C)								
1	Angel ECM Suite	RT	—	[E]	—	—	—	6
1	Medium Laser	CT	3	5 [DE]	—	3	6	9
1	ER Small Laser (C)	HD	2	5 [DE]	—	2	4	6

BV: 1,959



CRITICAL TABLE

Left Arm

- Shoulder
- Upper Arm Actuator
- 1-3 [Double Heat Sink [Clan]
4. Double Heat Sink [Clan]
- Medium Laser
- Endo Steel

- Endo Steel
- Endo Steel
- Endo Steel
- 4-6 Ferro-Fibrous [Clan]
5. Ferro-Fibrous [Clan]
6. Ferro-Fibrous [Clan]

Left Torso

- XL Fusion Engine
- XL Fusion Engine
3. Jump Jet
4. Jump Jet
5. Jump Jet
6. ER Medium Laser [Clan]

1. [Targeting Computer [Clan]
2. [Targeting Computer [Clan]
3. Endo Steel
4. Endo Steel
5. Endo Steel
6. Endo Steel

Left Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Endo Steel
- Roll Again

Head

- Life Support
- Sensors
- Small Cockpit
- Sensors
5. ER Small Laser [Clan]
6. Roll Again

Center Torso

- 1-3 XL Fusion Engine
2. XL Fusion Engine
3. XL Fusion Engine
4. Gyro
5. Gyro
6. Gyro

1. Gyro
2. XL Fusion Engine
3. XL Fusion Engine
4. XL Fusion Engine
5. Jump Jet
6. Medium Laser

Engine Hits ○○○○
Gyro Hits ○○○○
Sensor Hits ○○○○
Life Support ○

Right Arm

- Shoulder
- Upper Arm Actuator
3. [Double Heat Sink [Clan]
4. [Double Heat Sink [Clan]
5. [Double Heat Sink [Clan]
6. [Double Heat Sink [Clan]

1. Medium Laser
2. Endo Steel
3. Endo Steel
- 4-6 Ferro-Fibrous [Clan]
5. Ferro-Fibrous [Clan]
6. Ferro-Fibrous [Clan]

Right Torso

- 1-3 XL Fusion Engine
2. XL Fusion Engine
3. Jump Jet
4. Jump Jet
5. Jump Jet
6. ER Medium Laser [Clan]

1. [Angel ECM Suite
2. [Angel ECM Suite
3. MASC [Clan]
4. Endo Steel
5. Endo Steel
6. Endo Steel

Right Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
5. Ferro-Fibrous [Clan]
6. Roll Again

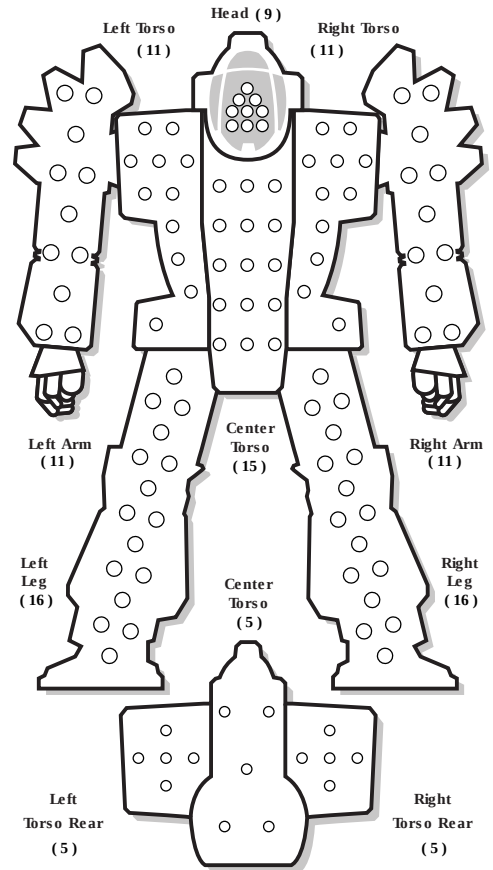


Damage Transfer Diagram



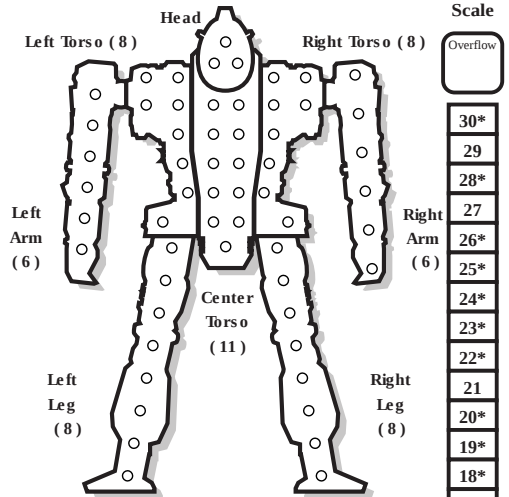
ARMOR DIAGRAM

Ferro-Fibrous



INTERNAL STRUCTURE DIAGRAM

Endo Steel



HEAT DATA

Heat Level*	Effects	Double Heat Sinks:
30	Shutdown	12 (24)
28	Ammo Exp, avoid on 8+	○○○
26	Shutdown, avoid on 10+	○○○
25	-5 Movement Points	○○○
24	+4 Modifier to Fire	○○○
23	Ammo Exp, avoid on 6+	○○○
22	Shutdown, avoid on 8+	○○○
20	-4 Movement Points	○○○
19	Ammo Exp, avoid on 4+	○○○
18	Shutdown, avoid on 6+	○○○
17	+3 Modifier to Fire	○○○
15	-3 Movement Points	○○○
14	Shutdown, avoid on 4+	○○○
13	+2 Modifier to Fire	○○○
10	-2 Movement Points	○○○
8	+1 Modifier to Fire	○○○
5	-1 Movement Points	○○○

Heat Scale

Overflow

30*
29
28*
27
26*
25*
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0